## List

## Pyrrhos

Game	Date
Asculum 279 BC	03/06/2016

TOTAL
893
Scouting
47



<u> </u>											SMI
	Troop Name	Troop Type			Weapons						
Stands		Armour	Morale	Training	Strenght	Missile	Close Combat	Shield	Cost	Scout.	Notes
1	Pyrrhos	НС	Elite	Trained	3	-	Lance	-	54		1
3	Generals	НС	Elite	Trained	3	-	Lance	-	39		2
4	Agema	НС	Elite	Trained	3	-	Lance	-	14	1	3
4	Italic Agema	НС	Veteran	Trained	3	Javelin		Sh.	13	1	6
8	Eperiot Cavalry	НС	Warrior	Trained	3	-	Lance	-	10	1	3
8	Italic Cavalry	LAC	Warrior	Trained	3	Javelin		Sh.	9	1	
2	Tessalian Cavalry	HC	Warrior	Trained	3	Javelin	-	Sh.	11	1	3
2	Tessalian Cavalry	SC	Warrior	Trained	2	Javelin	-	Sh.	5	2	
6	Hypaspists	LAI	Warrior	Trained	4	-	Lg Spear	Sh.	6		4
32	Pezhetairoi	LAI	Warrior	Trained	4	-	Pike	Sh.	6		5
8	Archers	SI	Warrior	Irr.	2	Bow	-	-	1	0,5	7
2	Slinger	SI	Warrior	Irr.	2	Sling	-	-	1	0,5	7
2	Elephants	EL	Warrior	Irr.	4	Javelin	-	Sh.	16		6, 8
16	Italic	LAI	Warrior	Trained	4(L)	Javelin		Sh.	6	0,5	
8	Brutii	UI	Warrior	Irr.	3	Javelin		Sh.	3	0,5	
8	Tarentines	LAI	Poor	Trained	4	-	Lg Spear	Sh.	5		5

- 1. Pyrrhos has 6 orders
- 2. Any other general has 4 orders
- 3. May use "Wedge" formation
- 4. Shall be deployed in 1 unit of 6 stands
- 5. Shall be deployed in units of 8 stands each

- 6. May use Runners
- 7. Don't count for break
- 8. Cause disorder to all horses within 3"