

List	
<b>Pyrrhos</b>	
Game	Date
Maleventum 275 BC	TBD

<b>TOTAL</b>
<b>572</b>
<b>Scouting</b>
<b>27</b>



Stands	Troop Name	Troop Type				Weapons			Cost	Scout.	Notes
		Armour	Morale	Training	Strenght	Missile	Close Combat	Shield			
1	Pyrrhos	HC	Elite	Trained	3	-	Lance	-	54		1
2	Generals	HC	Elite	Trained	3	-	Lance	-	39		2
2	Agema	HC	Elite	Trained	3	-	Lance	-	14	1	3
2	Eperiot Cavalry	HC	Warrior	Trained	3	-	Lance	-	10	1	3
4	Tessalian Cavalry	HC	Warrior	Trained	3	Javelin	-	Sh.	11	1	3
2	Tessalian Cavalry	SC	Warrior	Trained	2	Javelin	-	Sh.	5	2	
6	Hypaspists	LAI	Warrior	Trained	4(L)	-	Lg Spear	Sh.	6		4
24	Pezhetairoi	LAI	Warrior	Trained	4	-	Pike	Sh.	6		5
8	Archers	SI	Warrior	Irr.	2	Bow	-	-	1	0,5	7
2	Slinger	SI	Warrior	Irr.	2	Sling	-	-	1	0,5	7
2	Elephants	EL	Warrior	Irr.	4	Javelin	-	Sh.	16		6, 8
2	Italic	LAC	Warrior	Trained	3	Javelin	-	Sh.	9	1	
8	Italic	LAI	Warrior	Trained	4(L)	Javelin	-	Sh.	6	0,5	
2	Tarentines	SC	Warrior	Trained	2	Javelin	-	Sh.	5	2	
8	Tarentines	LAI	Poor	Trained	4	-	Lg Spear	Sh.	5		5

1. Pyrrhos has 6 orders
2. Any other general has 4 orders
3. May use "Wedge" formation
4. Shall be deployed in 1 unit of 6 stands
5. Shall be deployed in units of 8 stands each

6. May use Runners
7. Don't count for break
8. Cause disorder to horses units within 3"